



City of Victorville Recreation and Library Department  
Recreation Services Division  
14973 Joshua Street - Victorville, CA 92394 245-5551

## Adult Cornhole League

**Purpose:** The purpose of this cornhole league is to provide the citizens of Victorville with an opportunity to play recreational cornhole in a controlled, safe environment.

### Governing Rules:

1. American Cornhole Association
2. The Recreation Division reserves the right to make any changes necessary to ensure the safety of the participants and/or operation of the league.

### Roster:

1. Each team will consist of 2 players with an optional third replacement player
2. All players must be 18 years of age or older
3. Both players from each team **MUST** complete the sign-in sheet before they play and the replacement player must also be added on the sign-in sheet.

### Playing Rules:

1. A coin toss will precede the match, with the winner having the choice of picking which side of the board from which they would like to play. The winner also decides who will throw first. **The home team will choose heads or tails.**
2. The game shall be played to the pre-determined number of twenty-one (21) points. The first player / team to reach, or exceed, that amount at the conclusion of the frame is the winner. **Each game is best 2-out of-3.**

3. **Cancellation scoring rules will apply**, in which opposing teams' frame points cancel out one another. Only those points that do not cancel out apply to the total score. (Example: Team 1 scores 4 points, and Team 2 scores 3 points. Team 1 is awarded 1 point).
4. Boards will be placed **27 feet** apart in a straight line, from front edge to front edge.
5. A pitcher's box (4ft x 3ft) is at each end of the court and on both sides of each board. Players must throw the bag from behind the front edge of the board.
6. Each player's partner is positioned directly across from him/her in the opposite box at the other board. Each team will have one player throwing from the left pitcher's box and one player throwing from the right pitcher's box.
7. Each player is assigned a pitcher's box and will be required to throw from his/her box the entire game.
8. Players must deliver the bag with an **underhand release**.
9. The thrower must not go outside the designated pitcher's box during the process of throwing. The opposing player is to stand in or behind his/her own pitcher's box while his/her competitor is throwing.
10. A frame consists of players tossing their bags, alternating shots, until all 8 bags in the frame have been thrown.
11. The team who scored in the preceding frame shall throw first in the next frame. If neither team scores, the team who threw first in the preceding frame shall throw first in the next frame.
12. Players must deliver the bag within 15 seconds of stepping into the pitcher's box with the intention of throwing.
13. It is legal for a teammate, or spectator, to provide advice on bag positioning / next pitch recommendations.

### **Timeouts:**

Each player/team is allowed 2 timeouts per game. Timeouts can be up to 1 minute long. A player may only call a timeout when it is their turn. Both players may walk to the other boards to examine bag positions during timeout. Players may not touch the cornhole bags, or boards, during a timeout.

Officials may call a timeout in the event a cornhole bag is torn / busted open, equipment malfunctions, or other circumstances at the discretion of the official.

### **Fouls:**

The following actions will be considered a foul:

1. If a player steps over the foul line.
2. If a player pitches from an incorrect pitchers' box.
3. When a bag hits the ground and then lands on the cornhole board.
4. When a bag lands on the ground.
5. When a player takes too long to pitch. Players must pitch within 15 seconds after their opponents' bag comes to a rest.

### **Penalties:**

A player may call on an Official to enforce a rule at any time. If the Official deems action is required:

- The first offense shall call for a warning from the Official.
- The second offense shall call for a second and final warning.
- A third offense shall call for forfeiture of the game being played.
- Any additional offenses will result in disqualification from the event.

### **Standings:**

1. Standings will be determined by each team's overall record.
2. In the event of a tie in the standings, the following tiebreaker rules will be applied in the order listed:
  - a. Head-to-head record
  - b. Point differential

### **Playoffs:**

The playoffs will be a one-day double elimination tournament. Playoff games will continue to be best 2-out of-3. The top 4 teams in the standings will be receive a first-round bye. There is a winner's bracket and a loser's bracket in a double elimination tournament. The first time a team loses they will be placed in the loser's bracket. When a team loses a second time, they are eliminated. The last remaining team from the winner's bracket will play the last remaining team from the loser's bracket in the championship game. Since a team must lose twice to be eliminated, **in the championship game the team from the winner's bracket only must win once to be the champion. The team from the loser's bracket must win twice.**

### **Sportsmanship:**

Any cornhole player who indulges in heckling, unfair rooting, use of profanity, abusive language, obscene gestures, or exhibits any other form of unsportsmanlike conduct toward other players, officials, or others who are in the area of the games, shall be subject to expulsion from the league and from the event site.

### **Miscellaneous:**

1. Forfeit time is 10 minutes after game time
2. All players and spectators **MUST** abide by the Code of Conduct
3. All teams will have at least 5 minutes to warm up before game time.
4. Teams are able to bring their own bags for the games if they choose to, otherwise bags will be provided for them.